

Game 3: Use a Word

Use a Word is an excellent game for students to practice using English vocabulary productively and creatively in sentences. The teacher may wish to begin the game by reviewing difficult vocabulary. The teacher can also ask the students to provide some example sentences that one might use in the game before beginning.

Instructions

1. Have students (the players) sit in groups of 3–4.
2. Determine who goes first and progress clockwise or counter-clockwise.
3. Each player rolls the dice in turn.
4. On their turns, the players move their game pieces along the path according to the number of spaces indicated by the dice.
5. Players then use the word on the space that they land on to create a sentence.
6. No player is allowed to repeat a sentence that has already been said.
7. The game continues until one or all players reach the ‘Finish’ space.

“Player Talk” in *Use a Word*

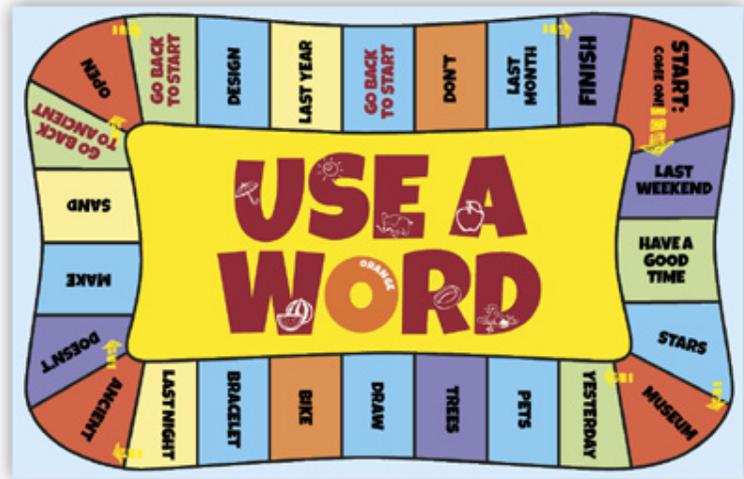
| Cue | “Player Talk” |
|-----------|---|
| yesterday | I forgot my lunch yesterday. (Simple response) |
| doesn't | She doesn't know how to play the game, so I will explain the rules and show her what to do. (Complex response) |

Game Squares

START: COME ON!

1. Last weekend
2. Have a good time
3. Stars
4. Museum
5. Yesterday
6. Pets
7. Trees
8. Draw
9. Bike
10. Bracelet
11. Last night
12. Ancient
13. Doesn't
14. Make
15. Sand
16. GO BACK TO ANCIENT.
17. Open
18. GO BACK TO START.
19. Design
20. Last year
21. GO BACK TO START.
22. Don't
23. Last month

FINISH



Variations for Use a Word

| Variation | Directions | “Player Talk” |
|--------------------|---|--|
| The Truth about Me | Have students make a true sentence about themselves using the cue word. | <i>I climbed Mt. Fuji last year.</i> |
| Outrageous | Have students make a funny or outrageous sentence using the word. | <i>We biked through the forest and saw a shark.</i> |